

Arts Award Discover activity planning

Planning an approach to Arts Award Discover in your setting



Arts Award Discover is an introductory award that we recommend takes around 20 hours to complete.

Arts Award Discover is designed for aged five and above. It's likely that some of the existing arts provision in your school can be adapted to fit within the Arts Award framework.

Before planning your delivery approach, it's useful to identify what arts activities are already on offer in your centre and incorporate them into your plan for delivering Arts Award. Consider Arts Award's fit with workshops, one-off projects, youth opportunities, partnerships, after-school clubs, school productions, curriculum work, and volunteer work.

At Discover level, children and young people **take part in different arts activities, find out about artists and their work, and share their learning with others.** They create individual **arts logs** in the format of their choice to record their discovery. See pages 15-27 of the Discover & Explore adviser toolkit.



Fulbridge Primary School photo Viv West

Here are some examples of how different organisations have delivered Arts Award Discover:

Saturday drop-in club

Holburne Museum, Bath delivered Arts Award Discover as part of a Saturday drop-in art club. The children made artworks inspired by what they had seen and sketched in the gallery. They used different art techniques and materials to respond to the art works - from mod roc puppet heads, inspired by Peter Blake's collection of Punch and Judy puppets, to exploring quality of line and scale in charcoal and ink after looking at Gainsborough's landscape drawing. They put together a show of the work they had produced presenting it to their parents and carers at the museum, explaining how they had made it and what they thought of it.

Linking with arts week

Children at Fulbridge Primary School made their own 'day in the life of the arts' poems and stories before taking part in a range of creative workshops, as part of the school's arts week. They designed t-shirts, bags and bookmarks as well as doing dance and movement sessions. Effective planning and communication between staff were key to success.

For more Discover case studies and examples, visit artsaward.org.uk/discoverstories and artsaward.org.uk/inyoursetting

More ideas and information

- ▶ a number of national organisations link Arts Award Discover with their programmes. These include Into Film, Shakespeare Schools Festival, The Royal Shakespeare Company and Family Arts Festival: artsaward.org.uk/partnerships
- ▶ link Arts Award with other projects, such as the First World War centenary: artsaward.org.uk/firstworldwar



Discover Centre *photo* Martin Russell

Arts Award Discover www.artsaward.org.uk/discover

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This mapping template can help you plot your centre's existing arts activity against the **Arts Award Discover framework**.

Please note: the following mapping resource is a planning tool only and is not a substitute for the adviser toolkit as it does not contain all the information needed to successfully deliver Arts Award Discover. In order to deliver this level, you must have completed adviser training for Discover and Explore. See www.artsaward.org.uk/training

	Evidence required	Existing/planned arts activities	Adaptations needed	Delivery timescale (eg one lesson)	Staffing/resources/space/funding	Action
Part A: discover	<ul style="list-style-type: none"> ▶ a number of art forms identified ▶ participation in at least one arts activity 					
Part B: find out	<ul style="list-style-type: none"> ▶ a record of what they found out about artists and their work 					
Part C: share	<ul style="list-style-type: none"> ▶ what was shared and who it was shared with 					